

DVC FUN



Daslight Virtual Controller DVC FUN



Overview

The DVC FUN controller makes Daslight more accessible than ever before. Starting with 128 channels- the interface can be expanded if needed. The DVC FUN can grow with your light show - upgradable to 512 channels*.

Control the DVC FUN Live through Daslight 4 & Daslight 5 software. You can also use the Easy Remote app on iPhone/iPad/Android. Scenes in Stand Alone mode are triggered via push buttons DMX output is via a 3 pin XLR socket.

<http://www.cqiled.com/en/product/dvcfun.html>

Key Features

- Compatible with Daslight 4 & Daslight 5
- 128 DMX channels in LIVE & STAND ALONE mode *
- DMX LIVE channels expandable up to 512
- DMX STAND ALONE channels expandable up to 512
- Buttons for changing scenes and dimmer in standalone mode
- Windows/Mac software to write Stand Alone scenes
- Phone/iPad/Android remote and programming apps
- Smart Upgrade Technology (SUT)

* SUT (Sunlite Upgrade Technology)

The interface is compatible with SUT (Smart Upgrade Technology). If you need more DMX channels or a Full Mode of software, SUT allows for an easy upgrade through our online portal. You can also purchase software licences for any other Nicolaudie Group software. Free 30 days trials on most upgrades.

Technical Data

| | |
|-------------------------------|--|
| Input Power | 5-5.5V DC 0.6A |
| Output Protocol | DMX512 128 channels Live * 128 channels Standalone * |
| Software Compatibility | Daslight 5 Express Daslight 4 Express Other packages via SUT * |
| Connections | USB Type-C, XLR3 |
| Memory | internal flash |
| Environment | IP20. 0°C - 50°C |
| Buttons | 2 buttons to change scene + 1 activate dimmer |
| Dimensions | 90x50x37mm Complete Package 102x73x45mm |
| OS Requirements | Mac OS X 10.13 onwards Windows 8.1 64bit onwards |
| Standards | EC, EMC, ROHS |

HardwareManager

Included with your software is a tool called *HardwareManager*. Use this to check that you are

running the latest firmware version everytime you update to the latest software version.